

Reg No.: \_\_\_\_\_

Name: \_\_\_\_\_

**APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY**  
SIXTH SEMESTER B.TECH DEGREE EXAMINATION(R&S), MAY 2019

**Course Code: CS304**  
**Course Name: COMPILER DESIGN**

Max. Marks: 100

Duration: 3 Hours

**PART A**

*Answer all questions, each carries 3 marks.*

		Marks
1	Describe input buffering scheme in lexical analyzer.	(3)
2	Construct a regular expression to denote a language L over $\Sigma = \{0,1\}$ accepting all strings of 0's and 1's that do not contain substring 011	(3)
3	Consider the context free grammar $S \rightarrow aSbS \mid bSaS \mid \epsilon$ Check whether the grammar is ambiguous or not	(3)
4	What is Recursive Descent parsing? List the problems faced in designing such a parser.	(3)

**PART B**

*Answer any two full questions, each carries 9 marks.*

5	a) Explain the different phases in the design of a compiler.	(5)
	b) Find the FIRST and FOLLOW of the non-terminals in the grammar $S \rightarrow aABe$ $A \rightarrow Abc \mid b$ $B \rightarrow d$	(4)
6	a) Design a recursive descent parser for the grammar $E \rightarrow E + T \mid T$ $T \rightarrow T * F \mid F$ $F \rightarrow (E) \mid id$	(5)
	b) Develop a lexical analyzer for the token identifier.	(4)
7	a) What is left recursive grammar? Give an example. What are the steps in removing left recursion?	(5)
	b) Explain any four compiler writing tools	(4)

**PART C**

*Answer all questions, each carries 3 marks.*

- 8 Explain the main actions in a shift reduce parser (3)
- 9 What are different parsing conflicts in SLR parsing table? (3)
- 10 What are annotated parse trees? Give examples. (3)
- 11 What are L-attributed definitions and S-attributed definitions in a syntax directed translation scheme? (3)

**PART D**

*Answer any two full questions, each carries 9 marks.*

- 12 a) Find the LR(0) items for the grammar (4)  
 $S \rightarrow SS \mid a \mid \epsilon$ .
- b) Explain bottom-up evaluation of s-attributed definitions. (5)
- 13 a) Derive LALR (1) parsing algorithm for following grammar (6)  
 $S \rightarrow AS/b$   
 $A \rightarrow SA/a$
- b) Design a type checker for simple arithmetic operations. (3)
- 14 a) Explain the syntax directed definition of a simple desk calculator. (5)  
Explain operator grammar and operator precedence parsing (4)

**PART E**

*Answer any four full questions, each carries 10 marks.*

- 15 a) Explain storage organization and storage allocation strategies (10)
- 16 a) Explain intermediate code generation of an assignment statement (10)
- 17 a) Explain quadruples, triples and dags with an example each. (10)
- 18 a) Explain the principal sources of optimization (10)
- 19 a) Explain optimization of basic blocks (5)  
b) With suitable examples explain loop optimization. (5)
- 20 a) Explain issues in design of a code generator (5)  
b) Explain simple code generation algorithm (5)

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